

1. ELIGIBILITY

1.1 Players:

- Players must be under the age of 19 years as at December 31 in the year of competition (ie. 2016 participants must be born in 1998 or later)
- Players must be currently enrolled at the school they are representing, and they also must have been enrolled for a minimum period of three (3) months prior to tournament commencement.
- Players must be in high school at the school in which they are enrolled (Years 7-12).
- Should the eligibility of any player come into question, BQ shall have the right to ask the school to prove by way of original Birth Certificate or Extract or other suitable documentation that the player was in fact eligible to compete.
- A maximum of twelve (12) players may be nominated to a team. All players must be registered online, and any changes to this player list will only be permitted up until seven (7) days prior to tournament commencement. The players listed on the scoresheet for the first game will be the only players only permitted to play in the tournament. No additional players, or replacements for injured players, are permitted once the first game has commenced.
- Where it is proved that a school has played an illegible player, the Tournament Technical Committee will review the breach to determine the severity. Penalties may range from an official warning to forfeit of all games in which the ineligible player participated.

1.2 Team Nominations:

- Nominations will only be accepted from secondary schools within Queensland.
- Schools cannot combine to enter a team in the tournament. Schools with multiple campuses also cannot combine.
- A maximum of one team per gender can be nominated by a school.
- Each team **must** have to two sets of uniforms, each of a different predominant colour.
- Teams competing in Championship Division **must** provide two competent scoretable personnel while teams competing in Second, Third & Fourth Divisions **must** provide at least one competent scoretable person.
- The Nomination Fee is due at the time of nominating. Nominations **will not be accepted** unless the nomination fee has been paid.
- All requirements as part of the team nomination, including meeting all deadlines set by Basketball Queensland, will be strictly adhered to.

Please refer to the **CBSQ Team Nomination Overview** for full information on team nomination procedures including eligibility.

Nominations from teams that fail to comply with any of the above requirements will not be accepted.

2. RULES & REGULATIONS

2.1 Playing Uniforms:

- All teams are to be correctly attired. Uniforms are to be numbered 1 - 99 in accordance with the Official FIBA Rules.
- An alternate set of playing singlets must be on hand if required and the two colours must be distinctly light and dark. Where possible the same playing numbers are allocated to players in both uniforms.
- The second team named on the draw is to change uniform should there be a colour clash.
- Each team is required to carry at least 1 spare playing singlet and shorts in case a uniform is spoilt by blood. The spare uniform is to be of a different number to those already listed on the scoresheet.
- Singlets must be tucked in at all times.

2.2 **Playing Equipment:**

Players shall not wear equipment (objects) that may cause injury to other players.

The following are not permitted:

- Finger, hand, wrist, elbow or forearm guards, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with soft padding.
- Objects that could cut or cause abrasions (fingernails must be closely cut).
- Headgear, hair accessories and jewellery.
- Full length leg compression garments
- Torso undergarments that consist of sleeves (eg. upper skin suits, t-shirts)

The following are permitted:

- Shoulder, upper arm, thigh or lower leg protective equipment if the material is sufficiently padded.
- Compression sleeves of the **same dominant colour** as the shirts.
- Compression stockings of the **same dominant colour** as the shorts. If for the upper leg it must end above the knee; if for the lower leg it must end below the knee (full length leg skins **ARE NOT** permitted)
- Knee braces if they are properly covered.
- Protector for an injured nose, even if made of a hard material.
- Mouth guard of any colour
- Spectacles, if they do not pose a danger to other players.
- Power Band - only permitted on wrist if covered by tape and only on ankle if worn under the sock.
- Headbands, maximum five (5) cm in width, made of non-abrasive, unicolour cloth, pliable plastic or rubber.
- Non-coloured transparent taping of arms, shoulder, legs etc.

2.3 **Injured Players**

If during the course of the tournament a player receives an injury and the Sports Medicine Officer has noted that they should not continue playing in the tournament, but the player still wishes to, that player must first obtain a Doctors certificate and present this to the BQ Tournament Office before being permitted to take the court.

2.4 **Bench Allocation**

- First named team on the draw shall sit on the bench immediately to the left of the scoretable (the left side facing the court from the score bench).

2.5 **Timing**

- All games will be played as per the current FIBA Rules except for the following changes to game timing
- In special circumstances the Tournament Technical Committee may authorise the reduction of the warm up and half time intervals at any time for any division

Championship & Second Divisions

| | |
|--|-------------------------|
| Championship Div Boys | 4 x 10 mins fully timed |
| Second Div Boys | 4 x 8 mins fully timed |
| Champ/Second Div Girls (during pool stage) | 4 x 8 mins fully timed |
| Championship Div Girls (after pool stage) | 4 x 10 mins fully timed |
| Second Div Girls (after pool stage) | 4 x 8 mins fully timed |

Quarter times - 1 min; Half time - 3 mins

Warm up - 3 minutes

Two time-outs will be granted to each team during the first half (1st & 2nd periods), and three time outs during the second half (3rd & 4th periods). A maximum of two timeouts can be used in the final two minutes of the second half.

The 24-second shot clock will only operate in the Boys Championship Division (all games), and **after the pool stage** in Girls Championship Division.

Third & Fourth Divisions

Third & Fourth Div Boys
Third Div Girls

4 x 8 mins **running clock** *
4 x 8 mins **running clock** *

***Please note:**

- The final two minutes of the fourth quarter in all games shall be fully timed.
- If a player becomes injured during a game, and they are unable to leave the court which causes play to be halted, the game clock shall stop until play can resume.

Quarter times - 1 min; Half time - 2 mins
Warm up - 2 minutes

One time out will be granted to each team during the first half (1st & 2nd periods), and two time outs during the second half (3rd & 4th periods). Time outs **will stop** the game clock.

2.5.1 Overtime

There will be no drawn games in CBSQ.

Championship & Second Division will have fully timed overtime periods of three minutes with 1 minute breaks in between until a result is obtained. 1 time-out per team is allowed in each additional period. Team fouls do not reset.

Third & Fourth Division will have fully timed overtime periods of **two minutes** with 1 minute breaks in between until a result is obtained. 1 time-out per team is allowed in each additional period. Team fouls do not reset.

2.6 Classification of Teams

Standings for the major rounds will be determined primarily on the number of competition points earned

| | | |
|---------------|----------|----------------------------|
| Point scores: | Win: | 2 points |
| | Loss: | 1 point (includes default) |
| | Forfeit: | 0 points |

1. If there are two teams that finish equal after a major round then only the result(s) of the game(s) between the two teams involved will be used to determine standings.
2. In the event that the total points scored and conceded are the same in the games between the two teams, the classification will be determined by GOAL PERCENTAGE taking into account the results of all the games played in the pool by both teams.
3. If more than two teams are equal in the placing, a second classification will be established taking into account only the games played between the tied teams with GOAL PERCENTAGE to be used to determine the placings.

This is decided by:

$$\frac{\text{Points for}}{\text{Points against}} = \text{Goal Percentage}$$

4. If after the second classification there are two teams still tied, the result(s) of game(s) from the pool between the two teams involved will be used to determine the final placings.
5. If after the second classification there are three or more teams still tied, the placings will be determined using GOAL PERCENTAGE from the results of all their games played in the pool.

2.7 Match Balls

- **Size 6** - All Female competitions
- **Size 7** - All Male competitions

The game ball to be supplied by Basketball Queensland for use during the 2016 tournament will be Spalding TF-500.

2.8 Technical Foul for foul language or derogatory remarks by players directed towards officials

- Technical fouls for use of foul language or derogatory remarks directed towards officials, where a referee believes an ejection is not warranted, shall result in the player being substituted from the game and sitting five minutes of playing time on the Team Bench, irrespective of score, number of players on the court or remaining time in the game.
- When the Official calls the technical foul, he/she is also to look at the clock and quote the time remaining, so the scoretable officials can note it on the scoresheet. E.g. 7.41 1st quarter, and the player can then re-enter the game at 2.41 or after (via substitution through the bench).

2.9 Scoretable & Referees:

- Each team competing in the Champion Basketball School of Queensland Tournament must supply two competent scoretable officials for each of their games in Championship Division, and at least one competent official for Second, Third & Fourth Division competitions. BQ will not accept nominations if a School fails to provide the relevant number of scoretable officials. If for any reason a team cannot provide a scoretable official during the tournament, the Manager and/or Coach of the team will be required to fill the position. Failure to supply competent scoretable officials will result in the game being forfeited.
- The 24-second shot clock will only operate in Boys & Girls Championship Division games. Please further note the shot clock will only apply to the Girls Championship Division **after** the combined Championship/Second Division pool stage.
- Basketball Queensland will provide scoretable for the following games:
 - Second, Third & Fourth Division Major Semi Finals (SF1- SF2) – Chairperson
 - Second, Third & Fourth Division Gold & Bronze Medal games – Chairperson
 - Championship Division Major Semi Finals (SF1- SF2) – Chairperson and one other scoretable official
 - Championship Division Gold Medal & Bronze Games – Full Bench of 4 scoretable officials
- For the Champion Basketball School of Queensland Tournament referees will be invited by Basketball Queensland. If schools have referees that are interested in officiating at CBSQ their contact details can be forwarded to the BQ Referee Development Manager, Matthew Skinner - matthew.skinner@basketballqld.net.au.

2.10 Defaults & Forfeits

Late Starts

If a team is not ready to play with the correct number of players (all teams must have 5 players to start the game) within 10 minutes of the scheduled game time the game shall be called a forfeit, unless in exceptional circumstances (for example being held up due to a traffic accident). A late start shall incur a **TWO POINT** per minute penalty until a forfeit is declared (10 minutes). The game clock will start at the scheduled start time with the team that is there ready to play being given two points per minute. If the opposing team arrives in the ten minute period the game will be played from that moment (i.e. the game clock will not be reset).

The team that forfeits the game will receive no competition points and the score will be recorded as 20-0 in favour of the opposing team.

Forfeits

Games may be considered a forfeit when any of the following occur and may result in the game being awarded to the opponents with a score of 20-0 and the forfeiting team receiving no competition points:

- The team does not have five players ready to play within 10 minutes of scheduled game time as outlined above.
- The team walks off the court and refuses to finish the game at any stage of the match.
- The teams plays an ineligible player at the discretion of the Tournament Technical Committee

Defaults

A team shall lose a game by default if, during the game, the team has fewer than two (2) players on the playing court ready to play (i.e. remaining team members have all been fouled out). If the team to which the game is awarded is ahead, the score shall stand as at the time when the game was stopped. If the team to which the game is awarded is not ahead, the score shall be recorded as two to zero (2 to 0) in its favour. The defaulting team shall receive one (1) point in the classification.

2.11 Disputes & Decisions

- All disputes and competition decisions will be heard and decided upon by the Tournament Technical Committee of three (3) comprising the BQ Representative, the Referee's Representative and the Qld Secondary School Basketball Representative. Their decision will be final.
- If an official report is lodged on a team official or player of the team the Team Manager will be provided with a copy of this report and advised if this person will be required to go to a Tribunal.
- The Queensland Basketball Model Disciplinary Tribunals By-law will apply for any Tribunal, which are available for review by a reported person at the Tournament Office.
- The Champion Basketball School of Queensland Tournament does not allow game protests. As noted under 2.12 below, if a Team Official has an issue with a correctable error these are to be addressed during the game with the referee with their decision being final.
- **Queensland Champion Basketball School Tournament participants whose behaviour comes into question may be suspended from the competition by the Tournament Technical Committee.**

2.12 Correctable Errors

Officials may correct an error if a rule is inadvertently disregarded in the following situations

- Awarding an unmerited free throw/s
- Failure to award a merited free throw/s
- Erroneous awarding or cancelling of a point/s
- Permitting the wrong player to attempt a free throw/s

General Procedure

To be correctable the above mentioned errors must be recognised by the officials, Referee Supervisor, or the score table officials before the ball becomes live following the first dead ball after the game clock has started following the error.

An official may stop the game immediately upon recognition of a correctable error, as long as neither team is placed at a disadvantage.

Any fouls committed, points scored time used additional activity which may have occurred after the error has and before its recognition, shall not be nullified.

After the correction of the error, unless otherwise stated in the rules, the game shall be resumed at the point it was stopped to correct the error. The ball shall be awarded to the team entitled to the ball at the time the game was stopped for the correction.

If a Coach believes that during this period in the game, they have been adversely affected by a decision made by an official, referee or umpire, the following action may be taken:

- When the incident occurs, the coach shall approach the scoretable and inform the chairman to advise the official that there is a correctable error situation. The chairman of the scoretable shall make his or her observations to the referees. The referee may discuss the matter with the Coach to explain his/her decision or, if necessary, examine the scoresheet and check the score and the playing time. At the discretion of the referee and based on the validity of the stoppage, the error may be corrected.

3. ORGANISATION OF THE DRAW

3.1 Format

- Schools are to indicate a preferred division when nominating; however, this **does not** guarantee their position in to the chosen division. Basketball Queensland in conjunction with Qld Secondary Schools Basketball reserves the right to determine the final allocation of teams to divisions.

Please note: 2016 will be the final year where schools will nominate via the above 'preferred division' method. Please refer to the ***CBSQ Team Nomination Overview*** for information on new procedures from 2017.

- The competition format for each division shall be chosen by Basketball Queensland. A condition of nominating to the tournament is that teams must accept the competition format with no option to dispute it.
- Each division will have a predominant venue for their games; however some cross-over may occur in order to fit all games into the suitable times of operation.
- All teams **must** be available to play at any start time between 8:00am and 8:00pm on all days of competition.
- Teams will be scheduled to play up to two (2) games each day with a minimum two-game break in between, with the exception of the final day where the majority of teams will play 1 game to determine their final position.
- Draw requests **will not** be considered under any circumstance. A condition of nominating to CBSQ is that all teams must be able to play multiple games per day at any start time between 8:00am – 8:00pm. It is strongly recommended that schools avoid having the same staff across teams – draws will not be manipulated to avoid clashes. A school should not nominate to CBSQ if they are unable to comply with these terms.
- The Official Draw will be available on the BQ website **approximately** 14 days prior to the commencement of the Championship.

3.2 Scoresheets/Summary Sheets/Results/Statistics:

- Games will be recorded on the BQ approved and generated version of the FIBA scoresheet.
- Copies of scoresheets **will not** be provided to teams.
- Game results and ladders will be entered online by Basketball Queensland to be displayed on the BQ website, www.basketballqld.com.au, and the BQ mobile app for iPhone and Android. Results & Tables will also be displayed at each venue for the divisions they are predominantly hosting.
- **Please note** that player statistics (points/fouls) for all games will be published online within one week of the tournament's conclusion. Teams should not expect player statistics to be immediately available during the tournament.

4. TEAM WITHDRAWAL

4.1 Withdrawal Prior to Tournament

It is particularly important that teams are 100% committed to competing in CBSQ when nominating. Due to the large amount of teams participating, any withdrawal in the lead up requires substantial reworking of draws and competition formats which adversely affects all involved. As a result the below points note the forfeit fees in place for the Champion Basketball School of Queensland Tournament.

- Teams who withdraw up until six weeks before the tournament will receive a full refund (ie. before the 4th August 2016).
- Teams who withdraw within six weeks of the tournament will **forfeit** the full nomination fee, **AND** that school will not be eligible to nominate the following year (ie. any time after the 4th August 2016).

4.2 **Withdrawal During Tournament/Forfeiture of Games**

Schools invest a lot of time and money to participate in the tournament, and as such they should expect that all of their scheduled games will go ahead and not be cancelled due to another school's lack of commitment. Therefore any school that:

- withdraws mid-tournament, or
- forfeits any of their scheduled games at the tournament

will be ineligible to nominate to the Champion Basketball School of Queensland Tournament for a minimum period of one (1) year.

Schools that forfeit a game can also be subject to immediate removal from the current tournament at the determination of the Tournament Technical Committee.

4.3 **Expulsion from Tournament**

The Champion Basketball School of Queensland Tournament holds an exceptionally high level of integrity in which all participants are responsible in maintaining. The Tournament Technical Committee reserves the right to expel teams immediately from an event if:

- a major breach of the *CBSQ Rules & Regulations, BQ Codes of Conduct, BQ Zero Tolerance Policy*, or a venue's *Conditions of Entry* has occurred involving any individual/s associated with the team including players, officials or spectators.
- a game is forfeited by the team without notice, or without a valid reason.

In the instance of a team being expelled from the tournament, the school concerned will have all their teams subject to an automatic ban from future CBSQ tournaments for a minimum period of one (1) year.

Please note that bans from future CBSQ tournaments can be enforceable by Basketball Queensland for any breach of the Rules & Regulations or Codes of Conduct, not just those that result in an expulsion from a tournament.

5. GENERAL

5.1 **Medical:**

- Basketball Queensland will supply a sports medicine accredited Level 1 sports trainer at all times during the Championship at all venues. A strapping service will be available however this will be at a cost to the participant.
- A separate room/area will be dedicated as a medical room for the period of the Championships.
- If a player is seriously injured and cannot continue in the game, an injury report form is to be completed. The original is to be given to the team manager and a copy must be provided to the BQ Event Commissioner.
- Details of emergency doctors, physiotherapists and pharmacies will be included in the tournament program.

5.2 **Blood Policy/Blood Rule:**

Blood Policy

- A blood kit will be available at each court's scoretable for immediate use.
- The blood kit should contain medical gloves, cleaning solution, paper hand towels and resealable bags.
- It will be the responsibility of the Team Manager of the bleeding player to clean up the blood on the court / bench.
- When dealing with blood the first step is to always ensure you have put gloves on.
- If you are to clean blood off the playing surface please take the following steps:
 1. Put on gloves
 2. Spray the cleaning solution directly onto the spilt surface
 3. Wipe the Surface with Paper Towels
 4. Place soiled paper towels and gloves into sealed bag and dispose of in bin.

Blood Rule:

During the game, any player who is bleeding or has an open wound must be substituted. He/She may return to the playing court only after bleeding has stopped and the affected area or open wound has been completely and securely covered.

If the injured player or any player who is bleeding or has an open wound recovers during a time-out taken by either team before the scorer's signal for the substitution, that player may continue to play.

A player must also be substituted if they have blood on their uniform regardless of whether it is their own or another player's. The player must replace their uniform with the team's spare uniform before re-entering the court. Under no circumstances should a player with wet or dry blood stains on their uniform be allowed to enter the court.

5.3 Closing Ceremony & Awards

- Each division's medal ceremony will be held immediately following the final game at their venue.
- The School of the Championship Division winning team will receive the perpetual shield for the year that they hold the title.
- The Most Valuable Player in the Boys & Girls Championship Division Grand Final will receive an MVP Award.
- Players and coaching staff of the winning team for each Division will receive gold medallions, and a winner's plaque for the school.
- Players and coaching staff of the second placed teams for each Division will receive silver medallions.
- Players and coaching staff of the third placed teams for each Division will receive bronze medallions.
- Referees of the Gold Medal game for each Division will receive gold medallions.
- Referees of the Bronze Medal game for each Division will receive bronze medallions.

6. CONDITIONS OF ENTRY

All participants and attendees at the 2016 Champion Basketball School of Queensland Tournament are bound by the Basketball Queensland Conditions of Entry noted in the Event Program, at the entry point of all stadiums, and forward to all participating teams prior to the event. All participants and attendees must also abide by any other Conditions of Entry as displayed by the venue.

Upon entry the participant/attendee is agreeing to be bound by the CBSQ Rules & Regulations, Basketball Queensland Codes of Conduct, Basketball Queensland Zero Tolerance Policy, Queensland School Sport Codes of Conduct, and all venue conditions of entry in place.

Copies of the Basketball Queensland Codes of Conduct and Zero Tolerance Policy can be downloaded from the BQ section under the *Resources* section.

If at any time a person is found breaching any rule, policy or code of conduct they may be removed from the stadium by event staff and face further penalty under the Basketball Queensland Tribunal By Law which will be enforced by the Tournament Technical Committee comprising of the Basketball Queensland Representative, Referee's Representative and School's Representative.

The Tournament Technical Committee shall also reserve the right to immediately remove teams from the tournament and/or impose bans from future events for any breach committed by that team's players, officials or spectators.

7. DRESS STANDARDS

All team officials must wear a collared shirt, or polo, and closed in shoes. Any team official failing to meet the dress standard **will not** be permitted in the team bench area during games.

8. DUNKING (Basketball Ring Safety)

- For the personal safety of all players, NO DUNKING will be permitted in warm-ups or at half time in any game.
- Hanging from the basket **will not** be tolerated at **ANY TIME**.
- PENALTY: First offence – Technical Foul on the player concerned
Second offence – Disqualification from game

9. FURTHER READING

- CBSQ Team Nomination Overview
- CBSQ Game Rules (Championship & Second Divisions)
- CBSQ Game Rules (Third & Fourth Divisions)
- CBSQ Playing Uniform Regulations
- BQ Codes of Behaviour
- BQ Zero Tolerance Policy

These documents can be downloaded from the CBSQ section of the Basketball Queensland website.